

# **Strong Opening Bids**

### **2NT Opening**

20-22

### Balanced hand, non forcing

Responder needs only 5+ points to bid game over a 2NT opening. The responses to a 2NT opening are similar to those over 1NT.

### **Responses to 2NT**

| Pass  | 0-4 | no game   |
|-------|-----|---|
| 3♣/3♦ | 5+  | 5+ card suit                                      |
| 3♥/3♠ | 5+  | 5+ card suit (Opener chooses 4♥/4♠ or 3NT)        |
| 4♥/4♠ | 5+  | 6-card suit                                       |
| 3NT   | 5+  | balanced, no 5+ card major, may have 5-card minor |

Note: if responder has a 5-card minor, the best contract is usually 3NT

### 24 Opening

### Either 20+ Distributional hand, game force

Or 23+ Balanced hand, game force – Open 2NT with balanced 20-22

This is an **artificial** bid – it has **nothing** to do with clubs. It just describes a very strong hand. Responder **must** bid even with no points at all! Both partners must bid on until **game** is reached.

### Responses to 24

2 • is an artificial bid. It has nothing to do with diamonds. The message is that responder is not interested in bidding slam (ie. bidding to the **6** or **7** level).

Any other response promises 8+. Bids of a suit promise 5+ cards.

Remember, the partnership is committed to game.

| 2♦    | 0-7 | any shape, nothing to do with diamonds |
|-------|-----|--|
| 2♥/2♠ | 8+  | 5+ card suit                           |
| 3♣/3♦ | 8+  | 5+ card suit                           |
| 2NT   | 8+  | balanced hand, no 5 card suit          |

# **Examples of Strong Opening Bids**

| 2NT    | 1 🔶           | 2*     | 2NT                | 2*      | 2*         |  |
|--------|---------------|--------|--------------------|---------|------------|--|
| ♣ K8   | ♣ AJ7         | ♣ KQ   | <b>&amp;</b> AQ983 | ♣ AK    | <b>*</b> 2 |  |
| ♦ A954 | KQJ3          | ♦ KJ5  | ♦ 63               | KQJ52   | AQJ4       |  |
| 🕈 AQ85 | 🕈 K2          | 🕈 AQJ5 | 🕈 AKJ              | 🔻 AKJ53 | \star K8   |  |
| AK2    | <b>▲</b> KQ32 | 🛦 AKJ9 | 🛦 AK5              | ▲ 8     | AKQJ43     |  |
|        |               |        |                    |         |            |  |



# Opener's Rebids after 2 & Opening

After 2♣ – 2♦

| 2♥/♠/3♣/♦ | 20+   | 5+ card suit  |
|-----------|-------|---------------|
| 2NT       | 23-24 | balanced hand |
| 3NT       | 25+   | balanced hand |

### After 2♣ – 2♥/♠

| 3♥/♠     | 20+ | Raise with 3+ card <b>fit</b> in hearts or spades |
|----------|-----|---|
| 2NT      | 23+ | no fit  |
| New suit | 20+ | 5+ card suit , no <b>fit</b>                      |

### After 2♣ – 3♣/♦

| 3♥/♠ | 20+ | 5+ card suit |
|------|-----|--------------|
| 3NT  | 23+ | balanced     |

# After 2 - 2NT

| 3♥/♠ | 20+ | 5+ card suit – responder chooses 4♥/4♠ or 3NT |
|------|-----|---|
| 4♥/♠ | 20+ | 6+ card suit                                  |
| 3NT  | 23+ | balanced, no 5 card major                     |

# **Bidding to Slam**

If the partnership has **32+ points** between the two hands, they **may** have the values for slam.

However, it is necessary to check that the partnership is not missing 2 Aces.

# 4NT asks for Aces

4NT is an **artificial bid** which asks – how many aces do you have partner? Partner **must respond** as this is **not** a suggestion to play in 4NT.

# **Responses to 4NT (Ace Asking)**

| 5 <b>*</b> | No Aces |
|------------|---------|
| 5 🔶        | 1 Ace   |
| 5♥         | 2 Aces  |
| 5♠         | 3 Aces  |

Then the partner who has used 4NT (to ask for Aces) sets the final contract.